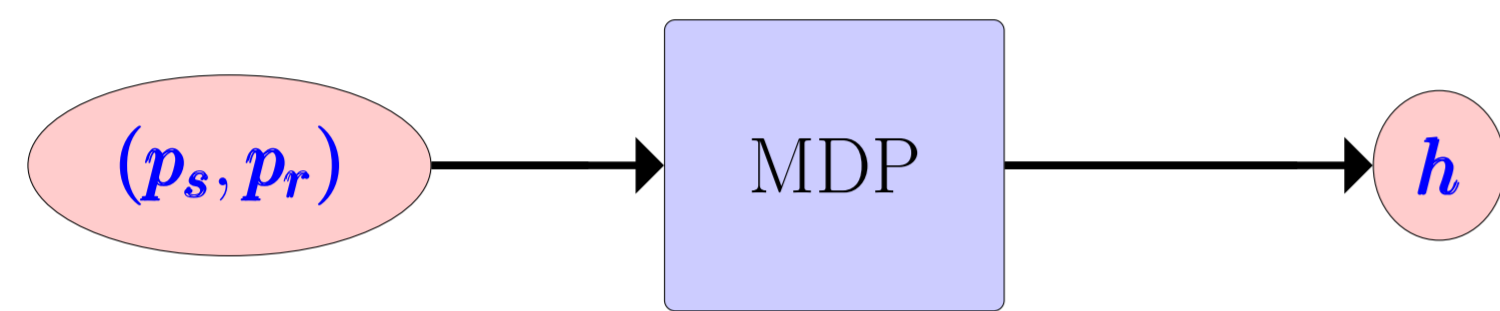
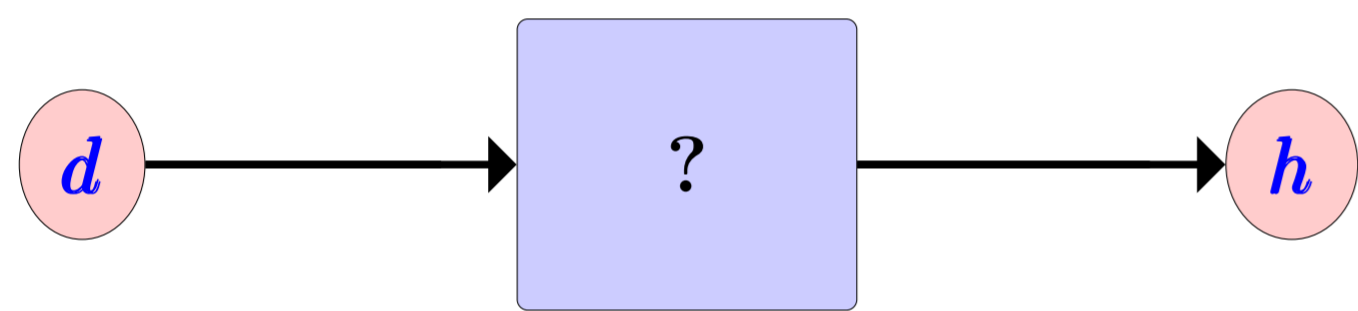


Introduction

- Handicap systems are used in sports to improve competitive balance
- Tennis does not have an official handicap system
- [1] propose a handicap system for tennis
 - The stronger player gives the weaker player h credits
 - The weaker player can use a credit at any time during the match
 - Whenever the weaker player uses one credit, she wins the point outright
 - The underlying mathematical model is a Markov Decision Process (MDP)
- [1] map server-specific point-win probabilities (p_s, p_r) to handicap h

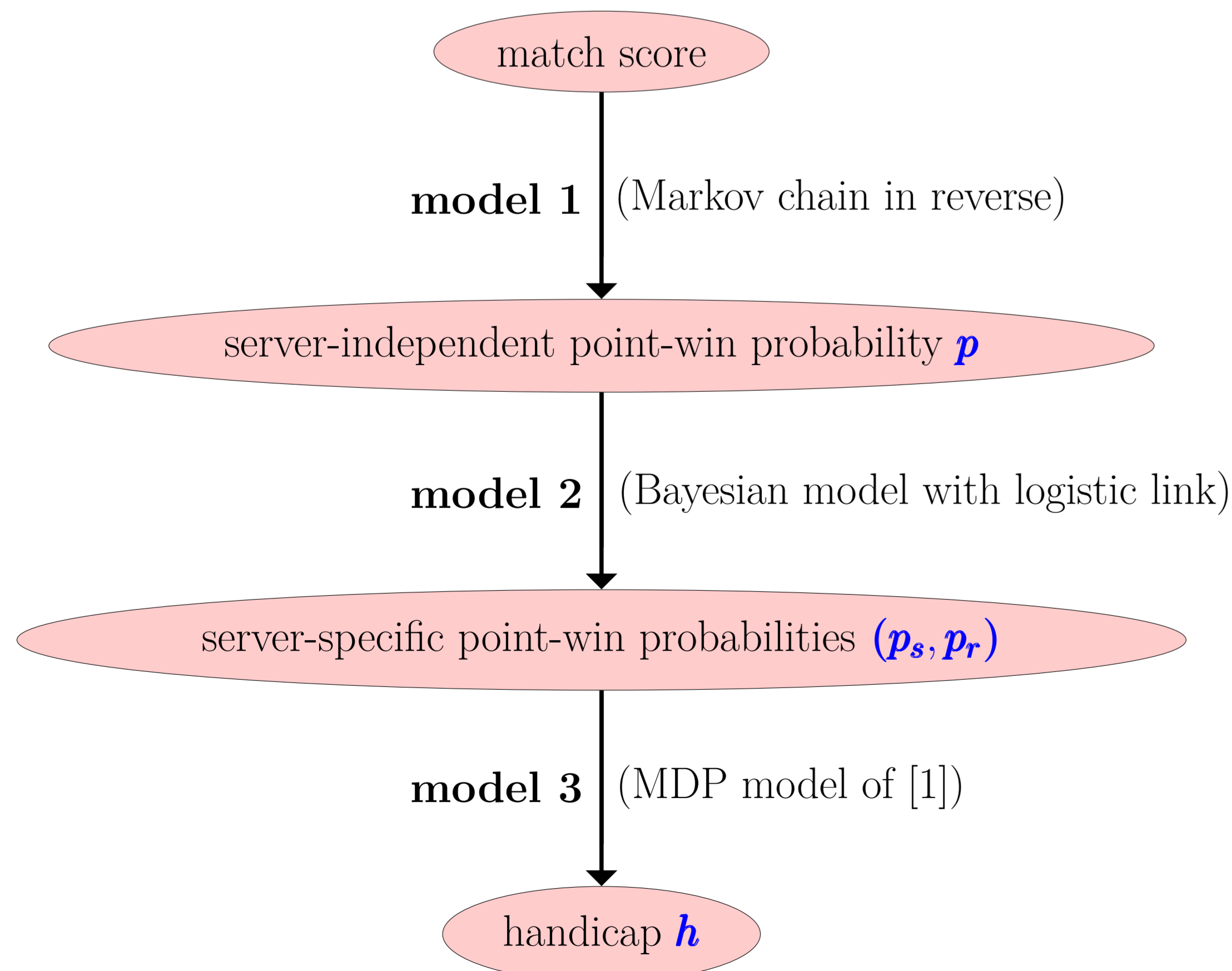


- However, determining point-win probabilities is challenging
- On the other hand, rating systems are used widely in tennis
- Question:** Can we map a rating difference d to a handicap h ?



High-level idea of our solution

- Final goal:** Achieve a linear mapping of the form $h = \gamma d$
- Will use a sequence of mathematical models to achieve this mapping
- For amateurs, point-level data is sparse
- Hence, we start with the match scores and the ratings differences d



- Finally, regress h against d to obtain the linear mapping $h = \gamma d$

Model 1: Markov chain

- Goal:** Map match-score to p
- Step 1:** Map match-score to game-win probability q
 - Suppose match-score is 3-6, 4-6
 - We estimate q as $(3 + 4)/(6 + 6 + 3 + 4) = 7/19$
- Step 2:** Map q to p
 - Use the Markov chain model for a single game of tennis
 - Can use the absorption probability equations to solve for p given q
- Validation:** Validated on real data from 4131 ATP / WTA matches

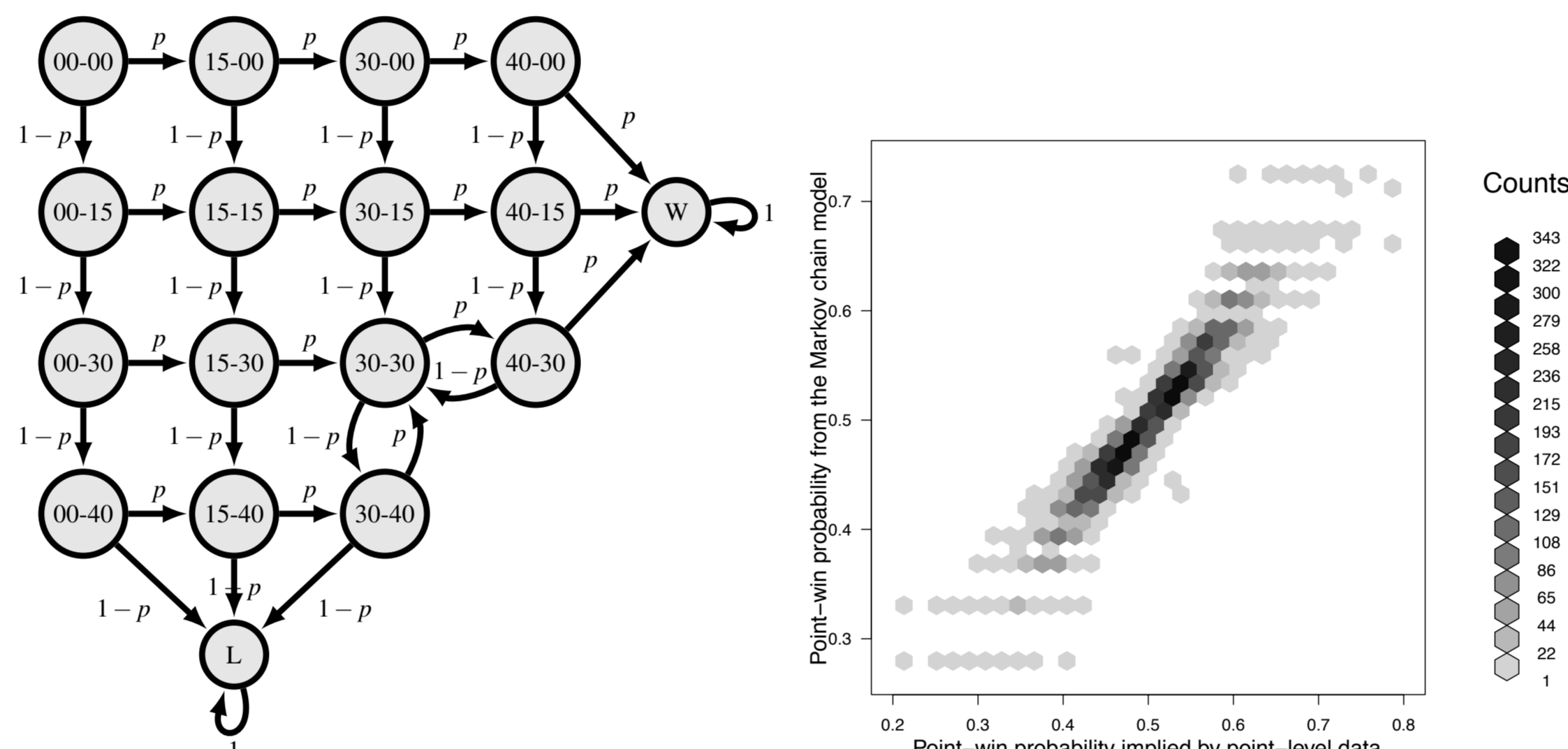


Figure : (a) Markov chain model for a single game of tennis, (b) validation

Model 2: Bayesian model with logistic link

- Goal:** Map p to (p_s, p_r)
- Step 1:** Map p to p_s using the following Bayesian model
$$p_s \sim \mathcal{N}_{[0,1]} \left(\frac{e^{\alpha + \beta p}}{1 + e^{\alpha + \beta p}}, \sigma \right)$$
 - Need to infer the three parameters α , β , and σ
- Step 2:** Infer p_r by calibrating to the match-win probability
- Estimation:** Estimated using real data from 2465 WTA matches

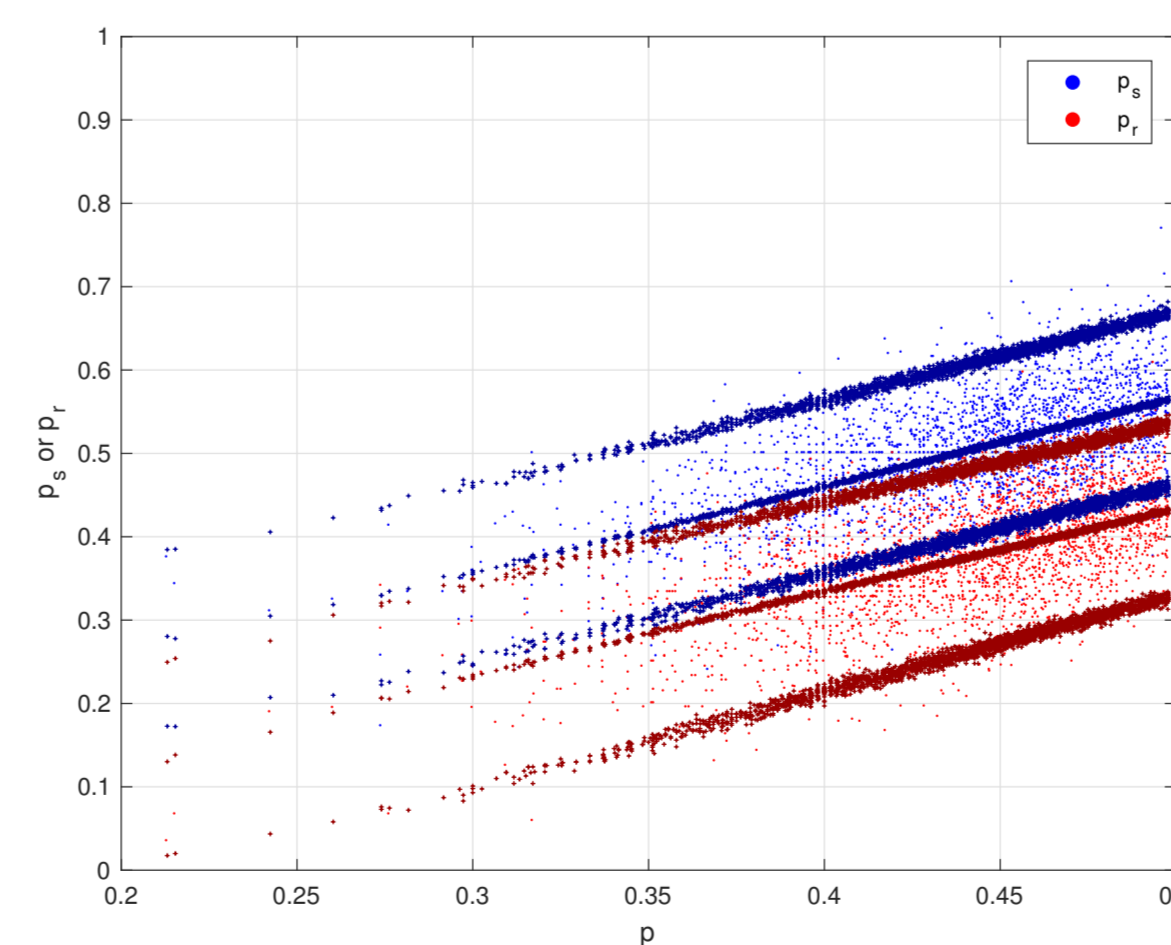


Figure : "True" data compared against Bayesian predictions

Model 3: MDP model

Map (p_s, p_r) to h using the MDP model proposed by [1]

Mapping ratings difference to handicap

- Goal:** Map d to h
- We have already mapped match scores to handicap h
- Each match score has a corresponding ratings difference d
- Model:** $h = \gamma d$ fitted in a Bayesian fashion
$$h \sim \mathcal{N}(\gamma d, \tau)$$
- Result:** $h \approx 11d$ (using data from 3686 amateur matches)

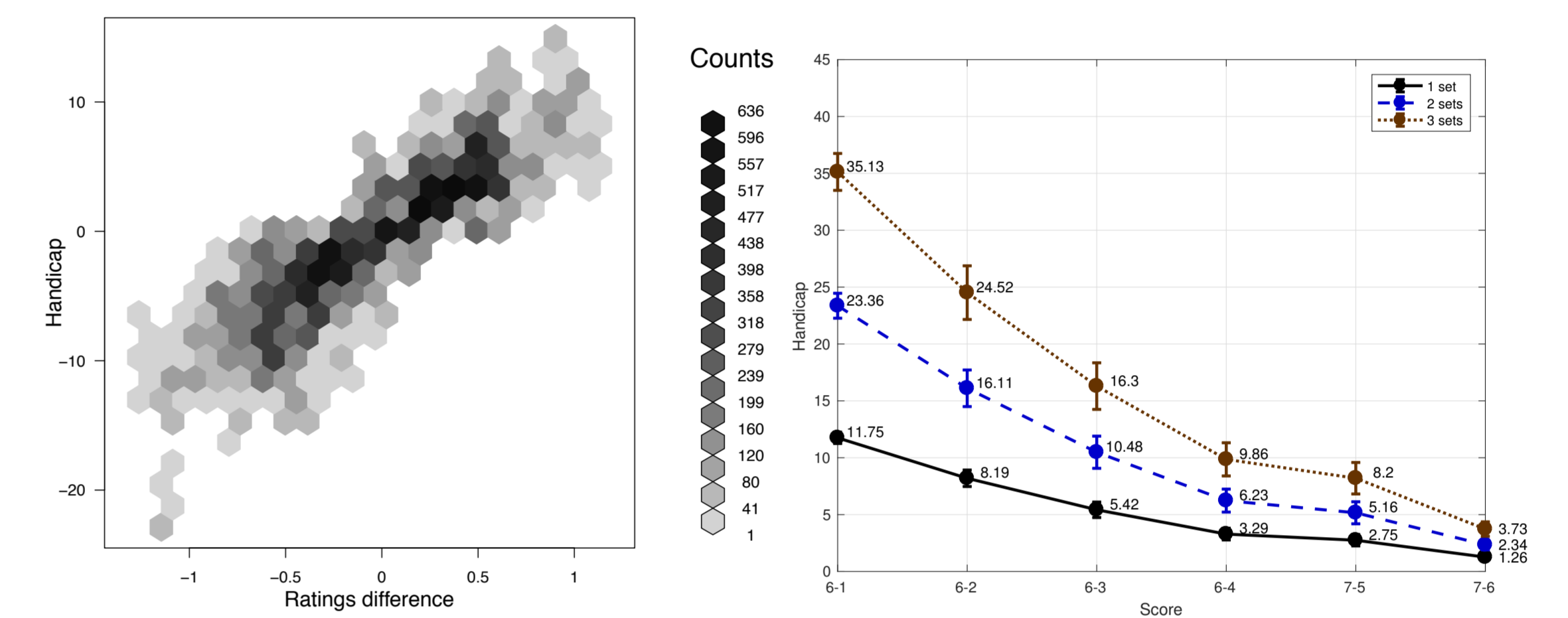


Figure : (a) Handicap against ratings difference, (b) handicaps via heuristic

Heuristic

- Some players might not have a rating but know the expected set score
- Idea:** Map set scores to handicaps

Implementation considerations

- Multiple ways a tennis organization can implement a handicap system
- Way 1:** Track data to estimate p and map to h using [1]
- Way 2:** Use the heuristic presented above
- Way 3:** Adopt a rating system and use the models presented here

Conclusion

- Developed a novel approach to map match scores to p to (p_s, p_r)
- Rigorously mapped a tennis rating system to handicaps for amateurs
- Validated models on real data from thousands of matches
- Designed an easy to remember heuristic for handicaps
- Suggested ways to implement a handicap system in real life

References

- [1] Timothy CY Chan and Raghav Singal. A Markov Decision Process-based handicap system for tennis. *Journal of Quantitative Analysis in Sports*, 12(4):179–188, 2016.