

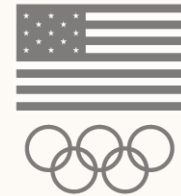


# Athlete rating in score-outcome multi-competitor games

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JONATHAN CHE & MARK GLICKMAN

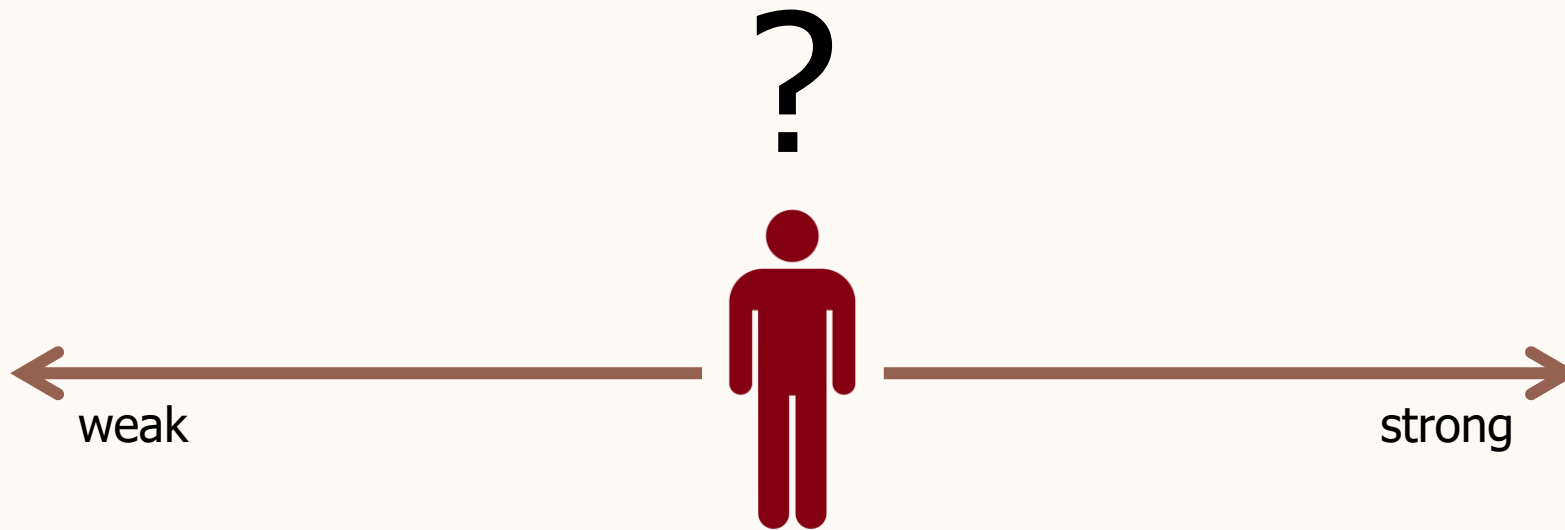
SUPPORTED BY US OLYMPIC & PARALYMPIC COMMITTEE



# Athlete rating

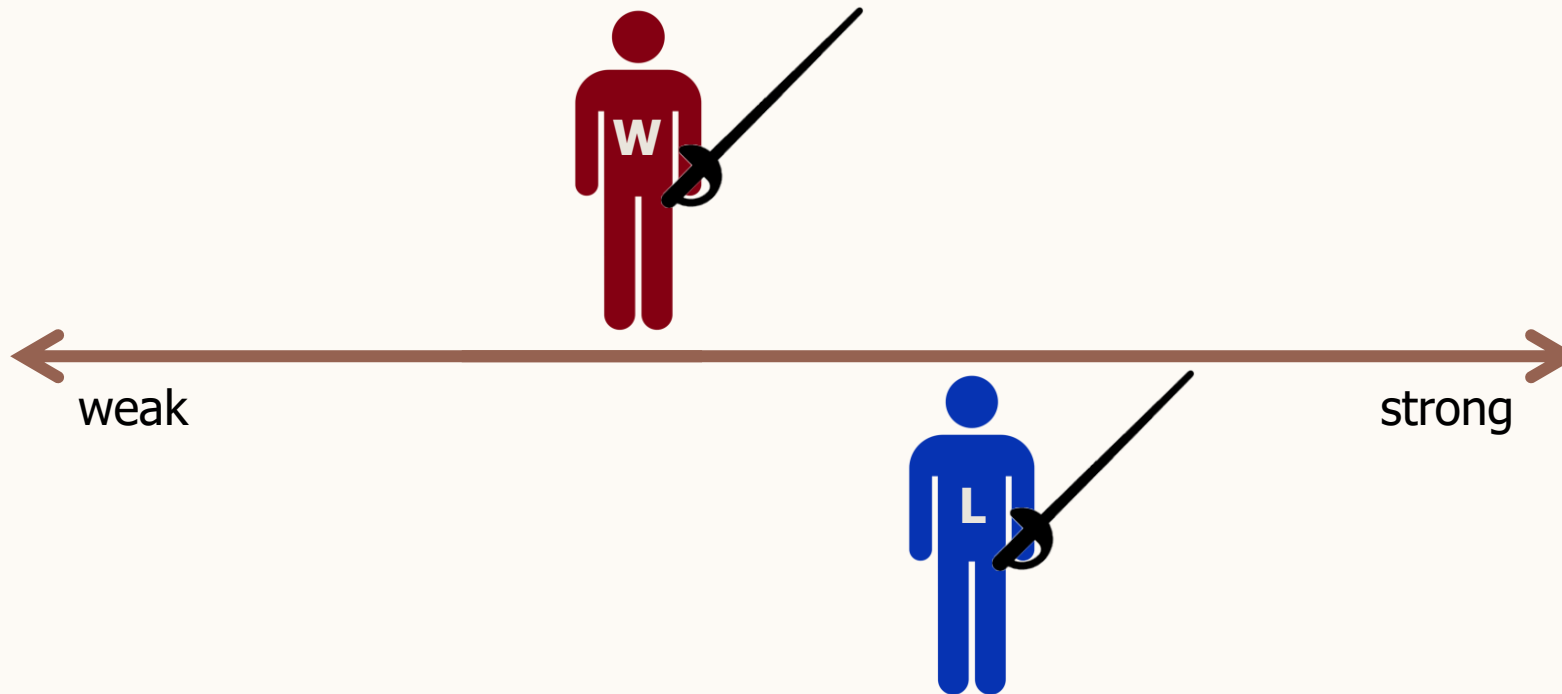
# Athlete rating

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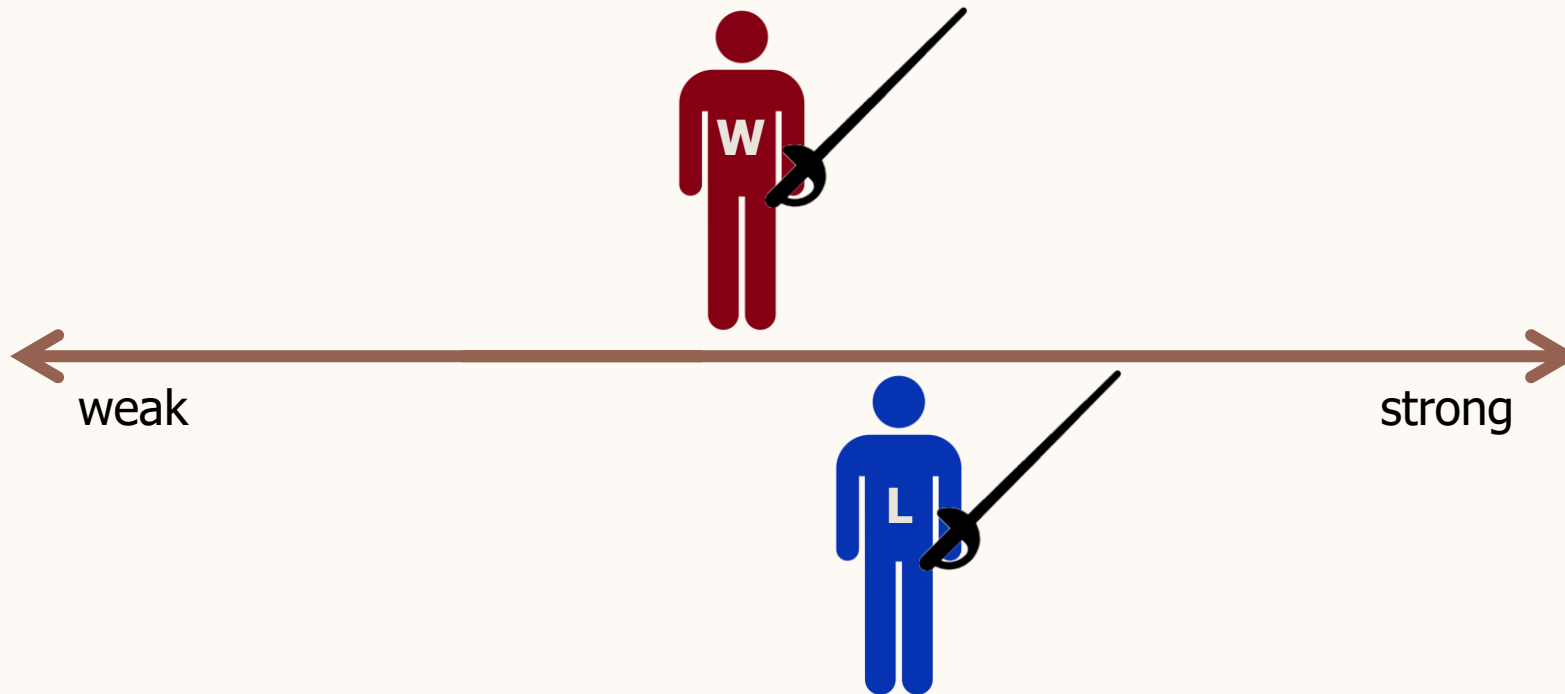
# Athlete rating

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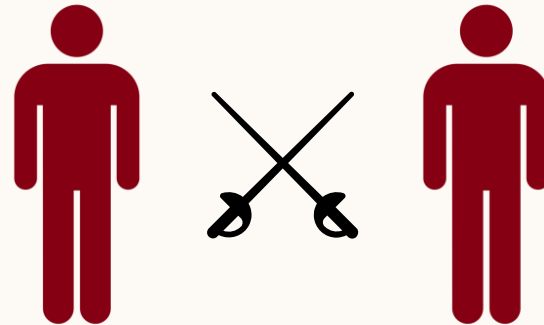
# Athlete rating

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# Wrinkle 1: "multi-competitor"

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# Wrinkle 1: "multi-competitor"

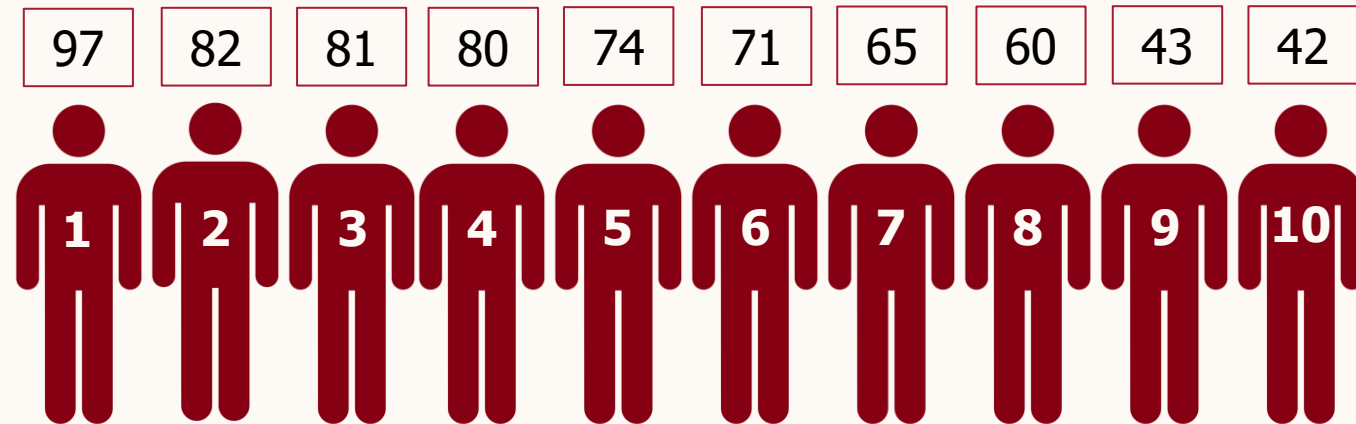
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"A stochastic rank ordered logit model for rating multi-competitor games and sports"  
(Glickman & Hennessy 2015)

# Wrinkle 2: "score-outcome"

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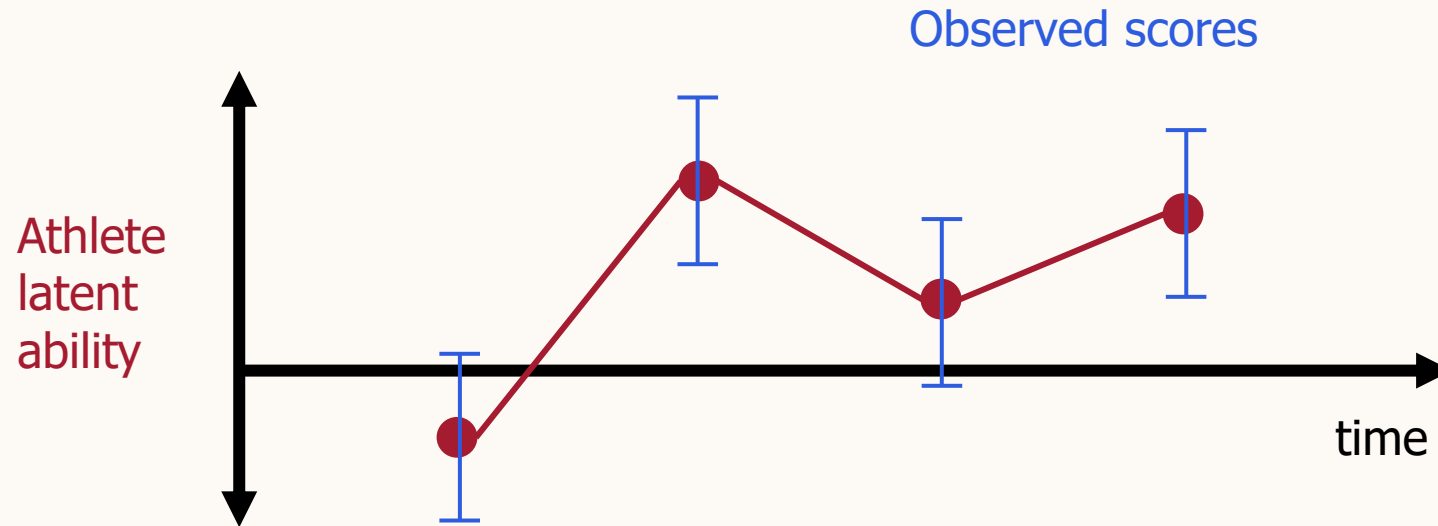




# A model for athlete rating

# Dynamic linear model (DLM): visual idea

Harville (1977); Glickman & Stern (1998)



# DLM: standard equations

For each athlete in game  $g$  within time period  $t$ :

observed score

latent ability

observation variance

$$p(y_{gt} | \theta_t, \sigma^2) = N(\theta_t, \sigma^2)$$

$$p(\theta_{t+1} | \theta_t, \sigma^2) = N(\theta_t, \sigma^2 W)$$

innovation variance ratio

$$p(\sigma^2) = IG(a_0, b_0)$$

$$p(\theta_1 | \sigma^2) = N(0, \sigma^2 V_0)$$

initial ability variance ratio

We can fit this model using Kalman Filter equations

# Modification 1: game-specific effects

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For each athlete in game  $g$  within time period  $t$ :

$$p(y_{gt} \mid \theta_t, \sigma^2) = N(\theta_t, \sigma^2)$$
$$p(\theta_{t+1} \mid \theta_t, \sigma^2) = N(\theta_t, \sigma^2 W)$$

# Modification 1: game-specific effects

---

For each athlete in game  $g$  within time period  $t$ :

$$p(y_{gt} - \bar{y}_{gt} \mid \theta_t, \sigma^2) = N(\theta_t - \bar{\theta}_{gt}, \sigma^2)$$

$$p(\theta_{t+1} \mid \theta_t, \sigma^2) = N(\theta_t, \sigma^2 W)$$

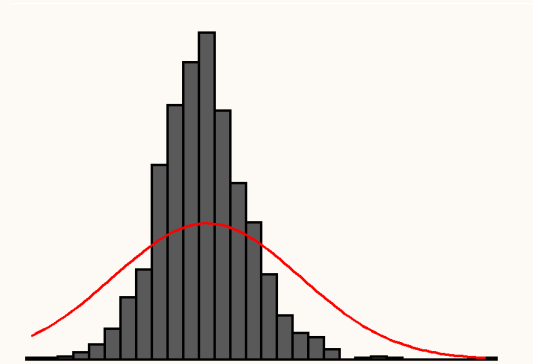
# Modification 2: data transformations

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For each athlete in game  $g$  within time period  $t$ :

$$p(y_{gt} - \bar{y}_{gt} \mid \theta_t, \sigma^2) = N(\theta_t - \bar{\theta}_{gt}, \sigma^2)$$

$$p(\theta_{t+1} \mid \theta_t, \sigma^2) = N(\theta_t, \sigma^2 W)$$



# Modification 2: data transformations

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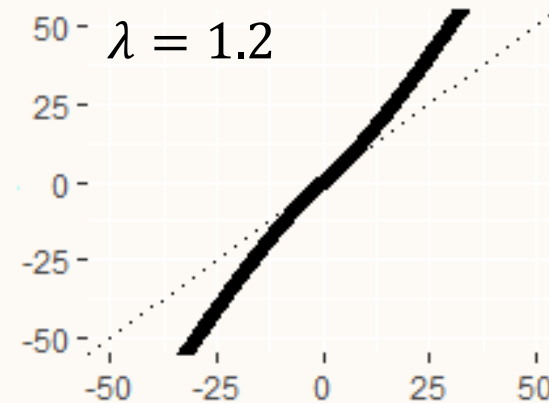
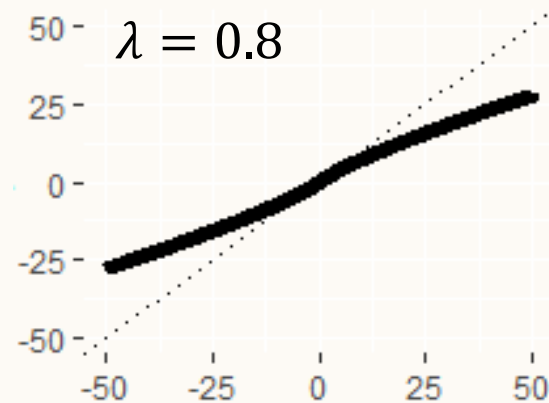
For each athlete in game  $g$  within time period  $t$ :

$$p(t_\lambda(y_{gt} - \bar{y}_{gt}) \mid \theta_t, \sigma^2) = N(\theta_t - \bar{\theta}_{gt}, \sigma^2)$$
$$p(\theta_{t+1} \mid \theta_t, \sigma^2) = N(\theta_t, \sigma^2 W)$$

# Transformations: Yeo-Johnson

(Yeo & Johnson 2000)

$$t_{\lambda}^{YJ}(y) = \begin{cases} ((y + 1)^{\lambda} - 1)/\lambda & y \geq 0 \\ -((-y + 1)^{2-\lambda} - 1)/(2 - \lambda) & y < 0 \end{cases}$$

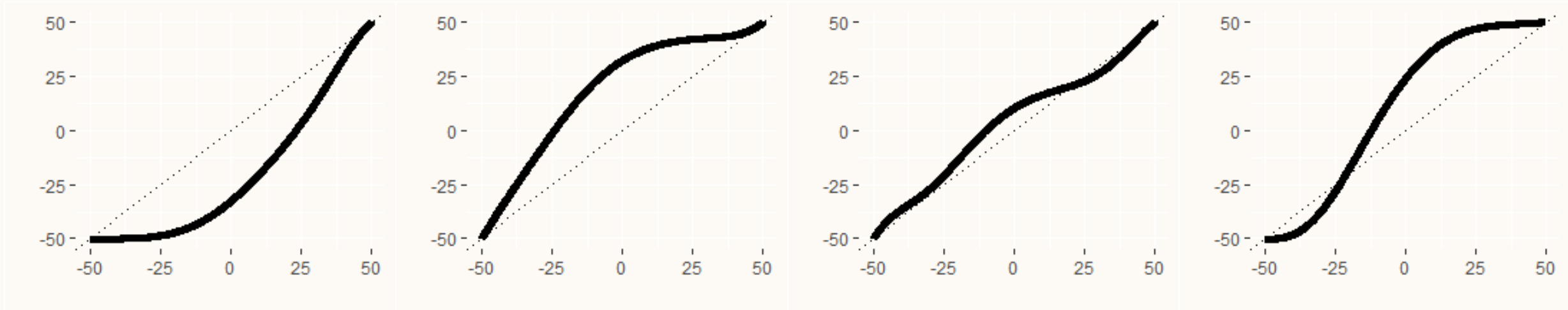




# Transformations: monotone spline

(Ramsay 1988)

$$t_{\lambda}^{MS}(y) = \sum_{b=1}^B \lambda_b \cdot I_b(y)$$



# Fitting the model

# DLM with transformation: full model

---

For each athlete in game  $g$  within time period  $t$ :

$$p(t_\lambda(y_{gt} - \bar{y}_{gt}) \mid \theta_t, \sigma^2) = N(\theta_t - \bar{\theta}_{gt}, \sigma^2)$$
$$p(\theta_{t+1} \mid \theta_t, \sigma^2) = N(\theta_t, \sigma^2 W)$$

# DLM with transformation: full model

---

For each athlete in game  $g$  within time period  $t$ :

$$p(\psi_t^\lambda \mid \theta_t, \sigma^2) = N(\theta_t - \bar{\theta}_{gt}, \sigma^2)$$

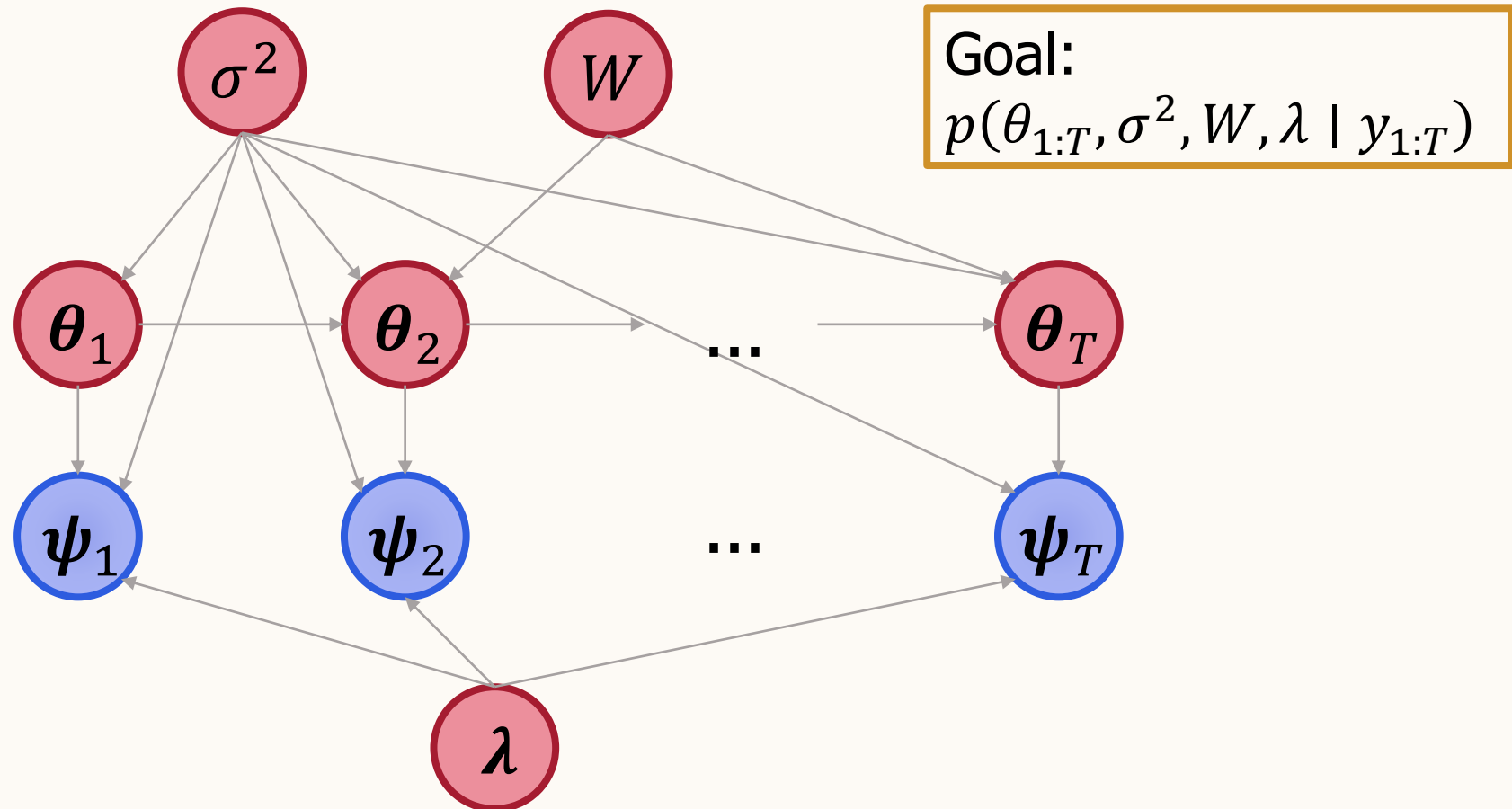
$$p(\theta_{t+1} \mid \theta_t, \sigma^2) = N(\theta_t, \sigma^2 W)$$

# DLM with transformation: full model

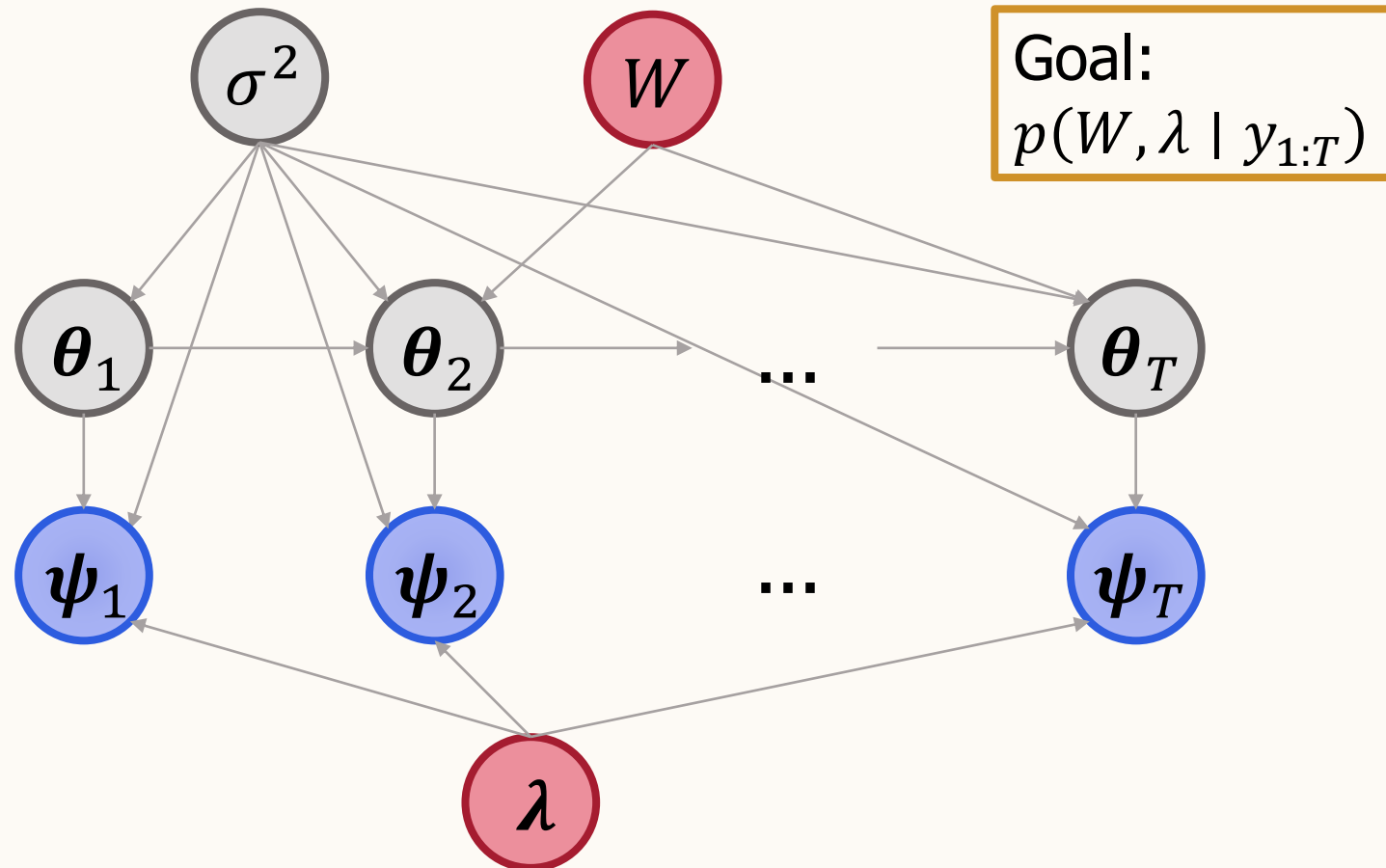
$$p(y_{1:T}, \theta_{1:T}, \sigma^2, W, \lambda) =$$

$$\begin{aligned} & \boxed{\text{transformation Jacobian}} \rightarrow J(\psi_{1:T}^\lambda \rightarrow y_{1:T}) \times \overbrace{p(\sigma^2)p(W)p(\lambda)}^{\boxed{\text{priors for } \sigma^2, W, \lambda}} \\ & \times \prod_{t=1}^T \underbrace{p(\psi_t^\lambda \mid \theta_t, \sigma^2, \lambda)}_{\boxed{\text{likelihood}}} \times \prod_{t=1}^T \underbrace{p(\theta_t \mid \theta_{t-1}, \sigma^2, W)}_{\boxed{\text{innovation}}} \end{aligned}$$

# DLM with transformation: model fitting



# DLM with transformation: model fitting



# DLM with transformation: model fitting

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$$p(W, \lambda \mid y_{1:T}) \\ = \int p(\theta_{1:T}, \sigma^2, W, \lambda \mid y_{1:T}) d\theta_{1:T} d\sigma^2$$



# DLM with transformation: model fitting

$$p(W, \lambda \mid y_{1:T})$$

$$= \int p(\theta_{1:T}, \sigma^2, W, \lambda \mid y_{1:T}) d\theta_{1:T} d\sigma^2$$

$$= \underbrace{J(\psi_{1:T}^\lambda \rightarrow y_{1:T})}_{\text{transformation Jacobian}} \times \underbrace{p(W)p(\lambda)}_{\text{priors for } W, \lambda} \times \prod_{t=1}^T \underbrace{p(\psi_t^\lambda \mid \psi_{1:t-1}^\lambda, W, \lambda)}_{\text{posterior predictive t-distributions}}$$

Given  $W$  and  $\lambda$ :

1. Use Kalman Filter to help evaluate  $p(\psi_t^\lambda \mid \psi_{1:t-1}^\lambda, W, \lambda)$  for  $t = 1, \dots, T$
2. Compute  $p(W, \lambda \mid y_{1:T})$

# DLM with transformation: model fitting

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Goal: find posterior mode of  $p(W, \lambda \mid \mathbf{y}_{1:T})$

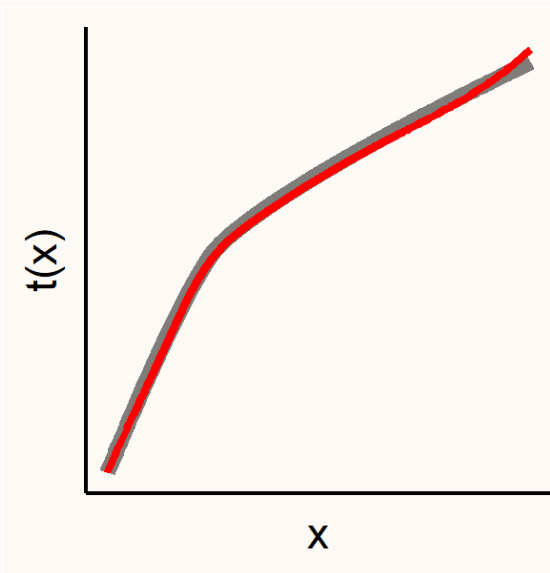
$$\begin{aligned} & \max_{W, \lambda} p(W, \lambda \mid \mathbf{y}_{1:T}) \\ & \text{subject to } W, \lambda_i \geq 0 \quad \forall i \end{aligned}$$

# Results

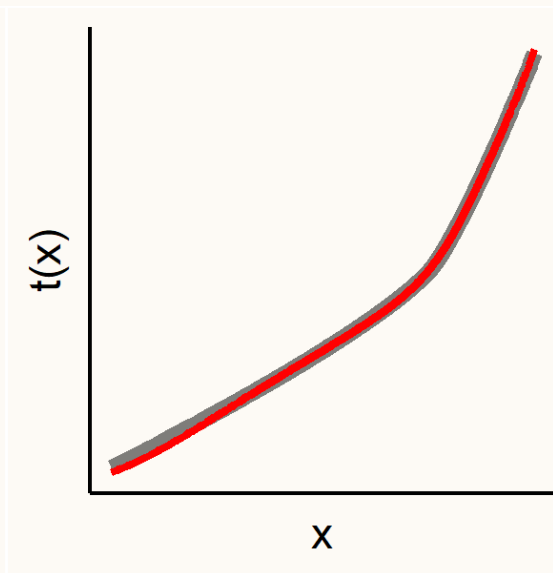
# Recovering the true transformation

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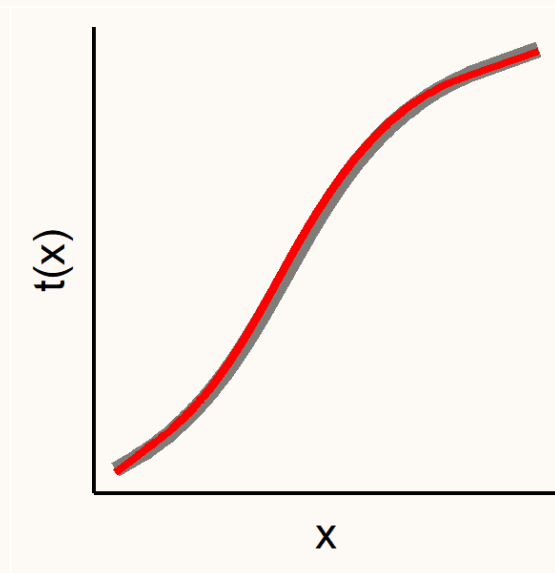
$$t_{0.8}^{YJ}(x)$$



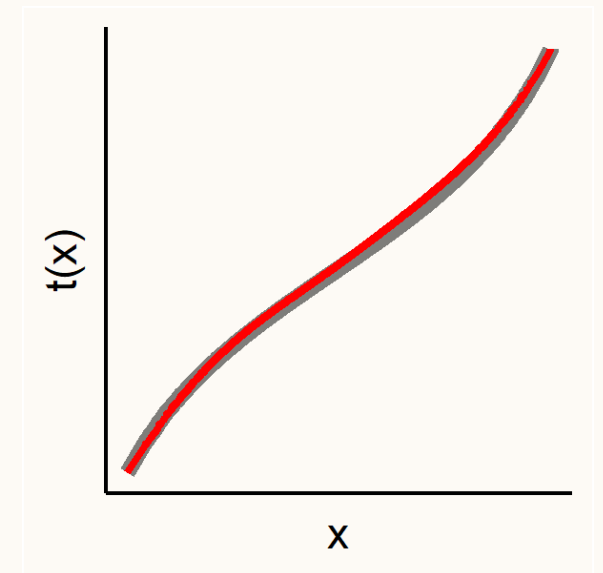
$$t_{1.2}^{YJ}(x)$$



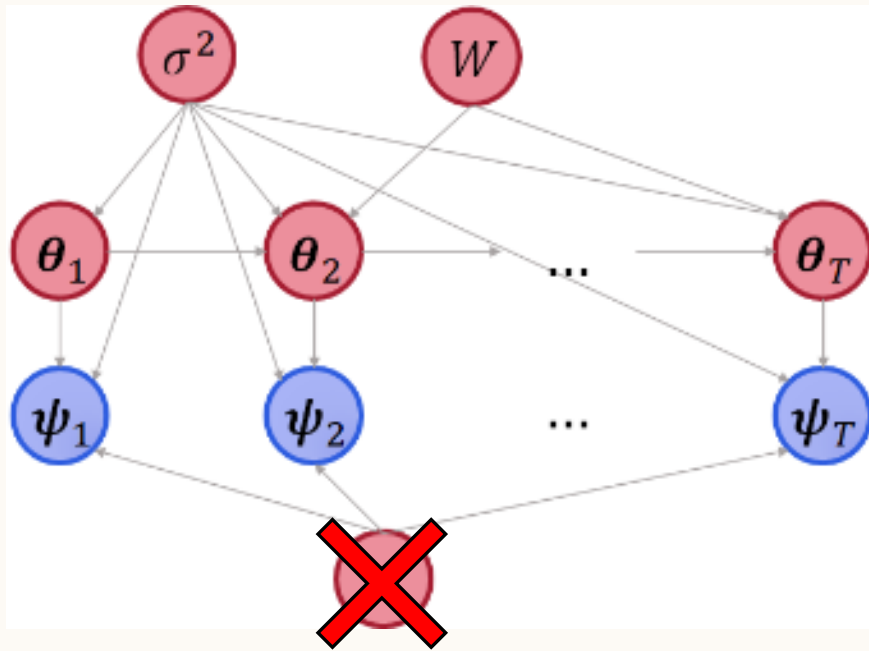
$$50 \cdot \operatorname{atan}\left(\frac{x}{50}\right)$$



$$50 \cdot \tan\left(\frac{x}{50}\right)$$



# Model comparison: other models



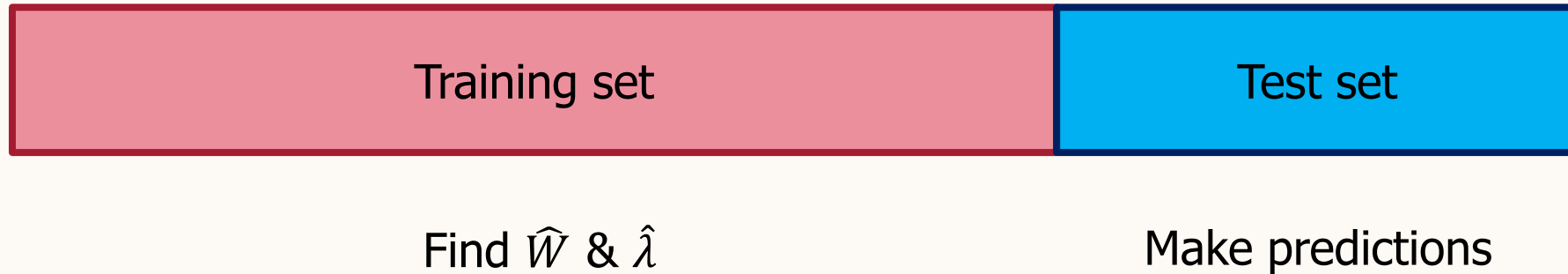
Vanilla DLM (VLM)



Rank-order logit model (ROL)

# Model comparison: train/test split

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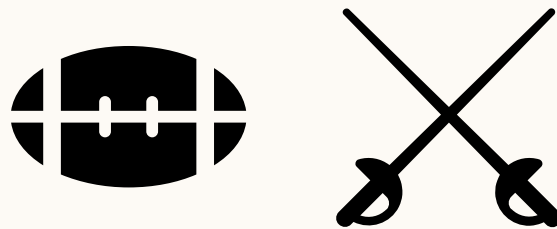
# Data

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Multicompetitor:



Head-to-head:



# Model comparison: multi-competitor data

Games  $g$ , time periods  $t$ , correlations  $\rho_{gt}$ , competition sizes  $n_{gt}$ :

$$\rho = \frac{\sum_{t=s+1}^T \sum_{g=1}^{N_{gt}} (n_{gt}-1) \rho_{gt}}{\sum_{t=s+1}^T \sum_{g=1}^{N_{gt}} (n_{gt}-1)}$$

	Diving			Biathlon			Biathlon relay		
Metric	VLM	LMT	ROL	VLM	LMT	ROL	VLM	LMT	ROL
Spearman	<b>0.62</b>	0.58	0.61	0.61	0.60	<b>0.61</b>	0.75	<b>0.77</b>	0.75
Kendall	<b>0.48</b>	0.45	0.47	0.44	0.44	<b>0.44</b>	0.59	<b>0.60</b>	0.58



# Model comparison: head-to-head data

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	Rugby			Fencing (15 pts)		
Metric	VLM	LMT	GLO	VLM	LMT	GLO
Accuracy	.72	<b>.73</b>	.70	.66	<b>.70</b>	0.68

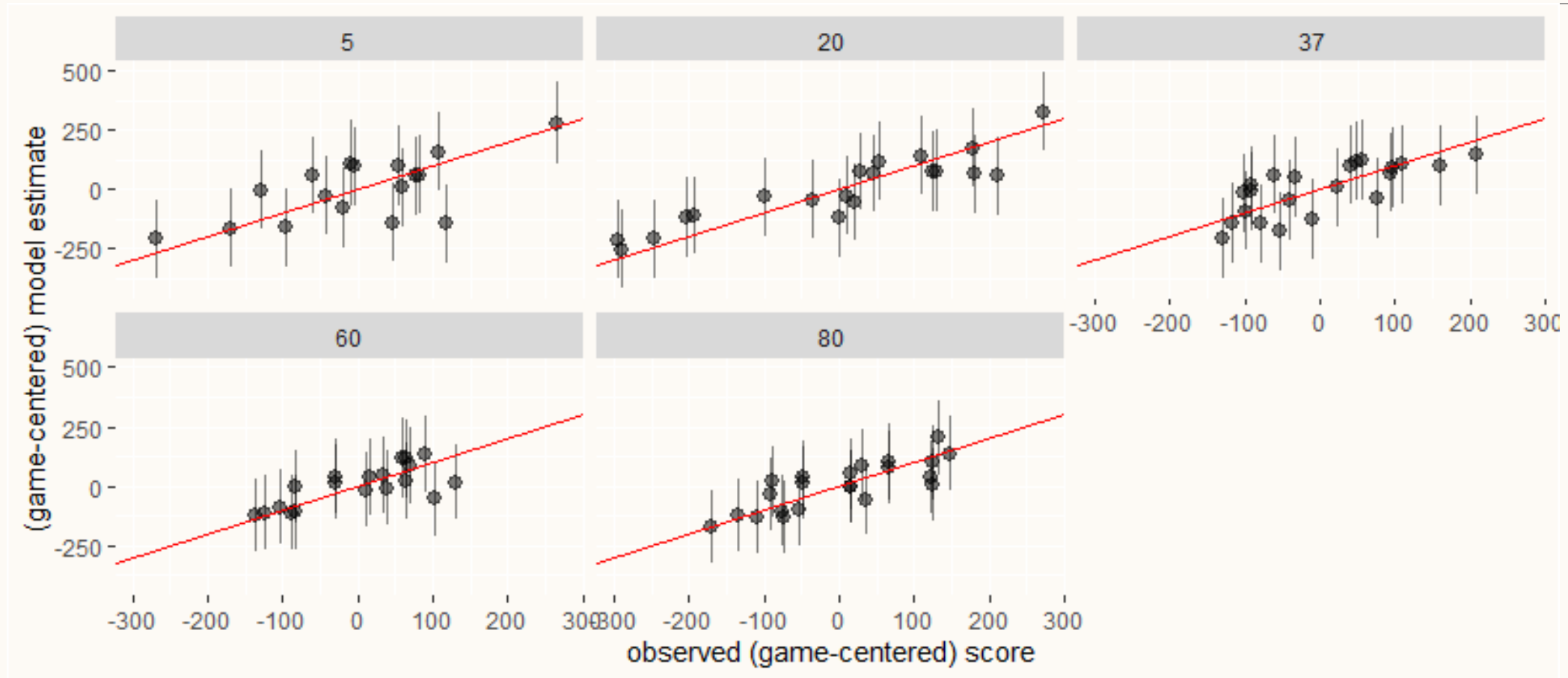
# Initial conclusions

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1. Difficult to improve on ROL predictions for given datasets
2. Scores may help more in low-data settings

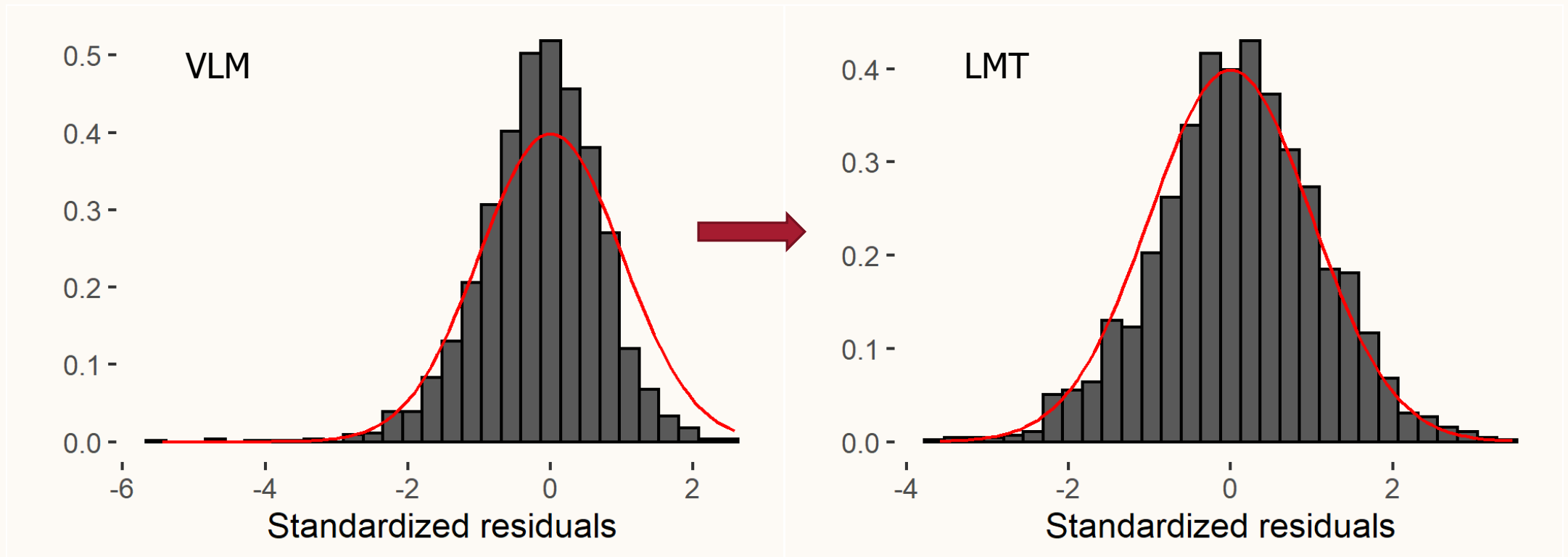
Does the LMT have any other nice features?

# Exploring results: post. predictive intervals



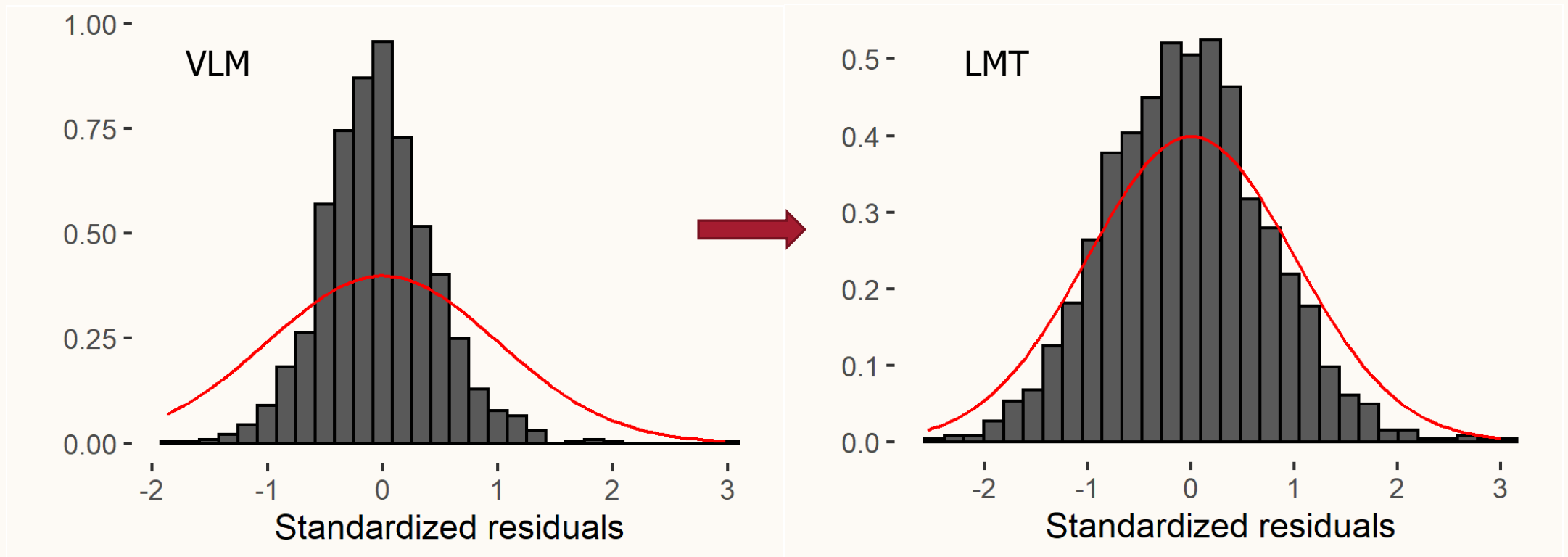
# Exploring results: residuals

## Biathlon



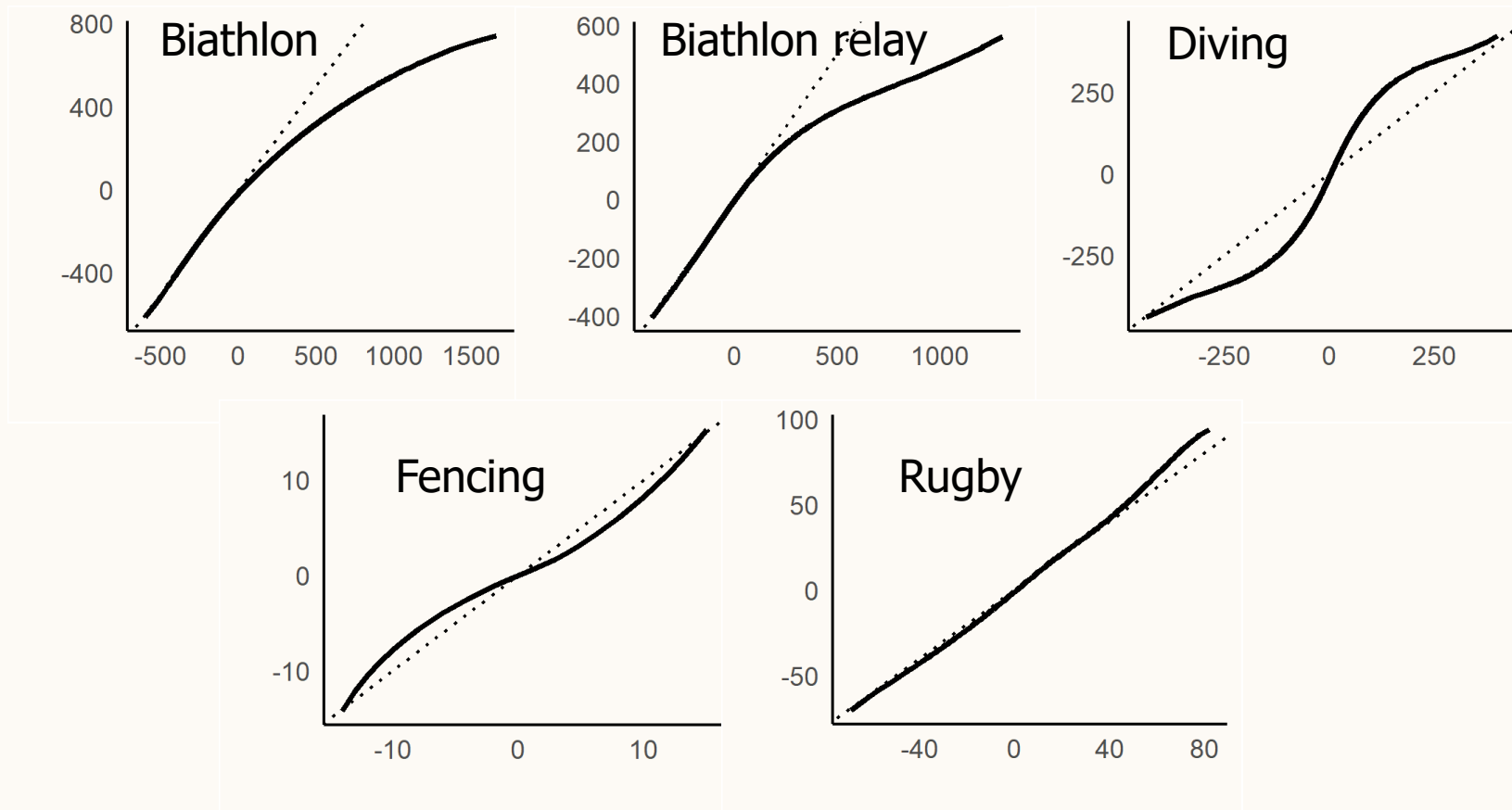
# Exploring results: residuals

## Diving

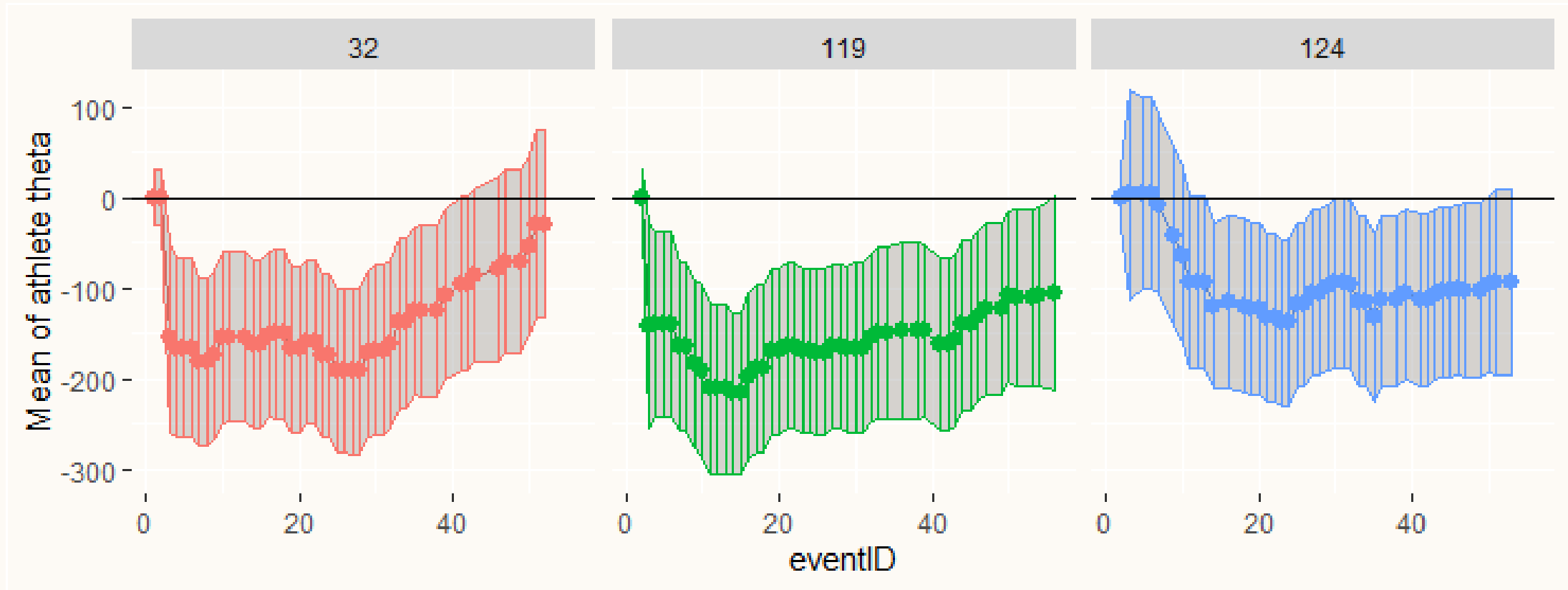


# Exploring results: transformations

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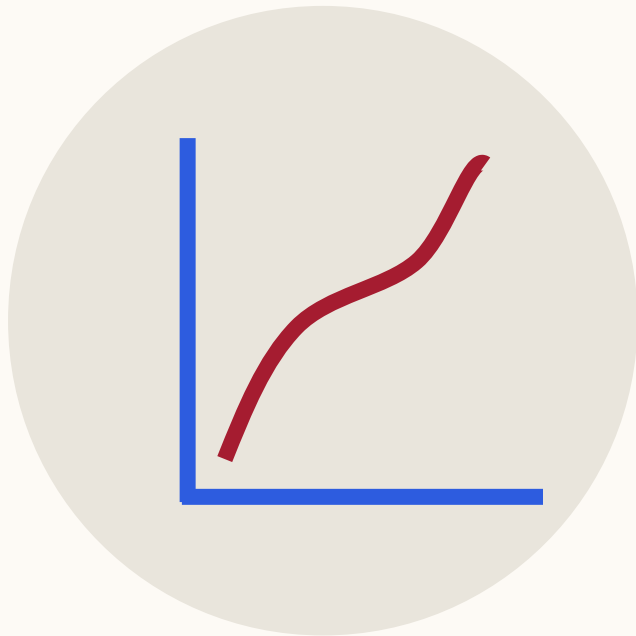


# Exploring results: athlete strengths

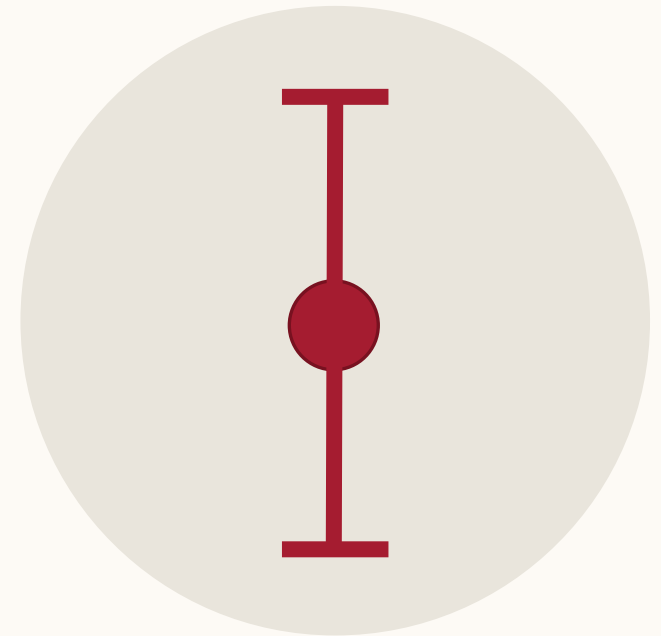


# Conclusion

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$\rho$





# References

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Glickman, Mark E., and Jonathan Hennessy. "A stochastic rank ordered logit model for rating multi-competitor games and sports." *Journal of Quantitative Analysis in Sports* 11.3 (2015): 131-144.

Glickman, Mark E., and Hal S. Stern. "A state-space model for National Football League scores." *Journal of the American Statistical Association* 93.441 (1998): 25-35.

Harville, David. "The use of linear-model methodology to rate high school or college football teams." *Journal of the American Statistical Association* 72.358 (1977): 278-289.

Ramsay, James O. "Monotone regression splines in action." *Statistical science* 3.4 (1988): 425-441.

Yeo, In-Kwon, and Richard A. Johnson. "A new family of power transformations to improve normality or symmetry." *Biometrika* 87.4 (2000): 954-959.

Thank you!

# DLM: model matrix notation

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$N$  total athletes,  $N_{gt}$  athletes playing in game  $g$  within time period  $t$ :

$$p(\mathbf{y}_{gt} \mid \boldsymbol{\theta}_t, \sigma^2) = N(X_{gt}\boldsymbol{\theta}_t, \sigma^2 \cdot I_{N_{gt}})$$

$$p(\boldsymbol{\theta}_{t+1} \mid \boldsymbol{\theta}_t, \sigma^2) = N(\boldsymbol{\theta}_t, \sigma^2 W \cdot I_N)$$

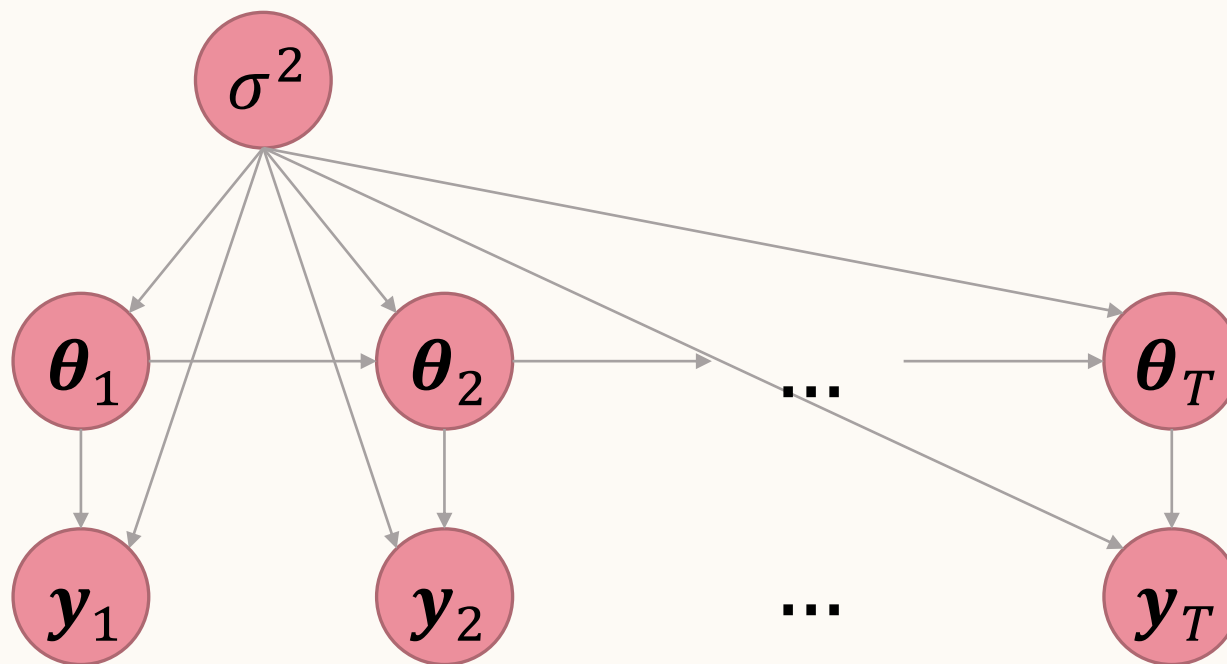
$$X_{gt} = \begin{bmatrix} 1 & 0 & 0 & \cdots & 0 \\ 0 & 0 & 1 & \cdots & 0 \\ \vdots & \cdots & \cdots & \cdots & \cdots \\ 0 & 0 & 0 & \cdots & 1 \end{bmatrix}_{N_{gt} \times N} \quad (\text{multicompetitor game})$$

$$X_{gt} = [1 \quad -1 \quad 0 \quad \cdots \quad 0] \quad (\text{head-to-head game})$$

# DLM: full model

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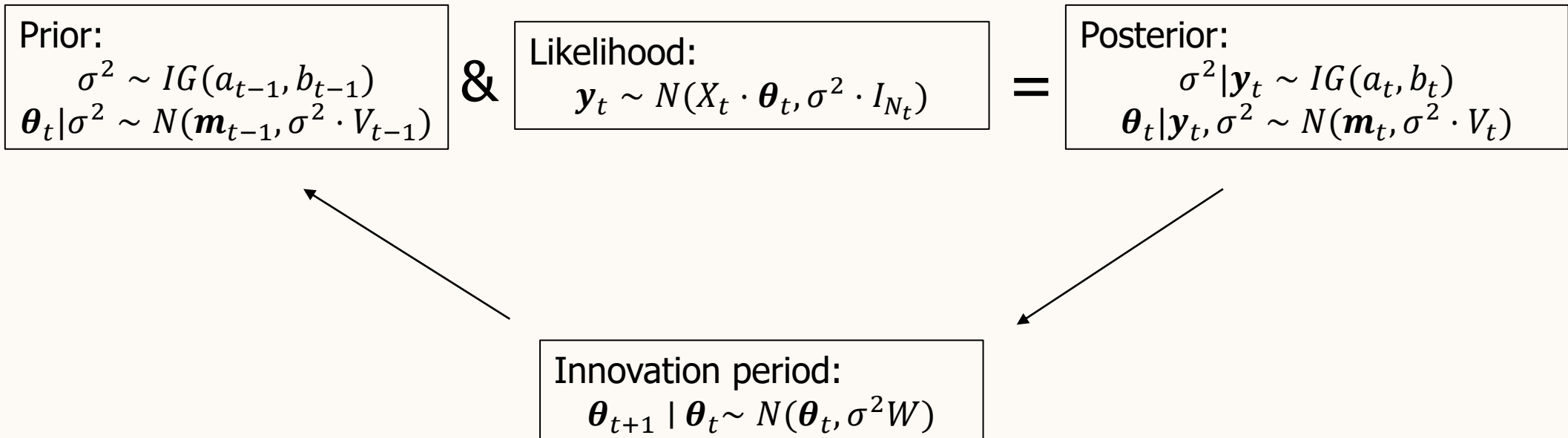
$$p(y_{1:T}, \theta_{1:T}, \sigma^2) = \prod_{t=1}^T p(y_t | \theta_t, \sigma^2) \times \prod_{t=1}^T p(\theta_t | \theta_{t-1}, \sigma^2) \times p(\sigma^2)$$



# DLM: posterior updates

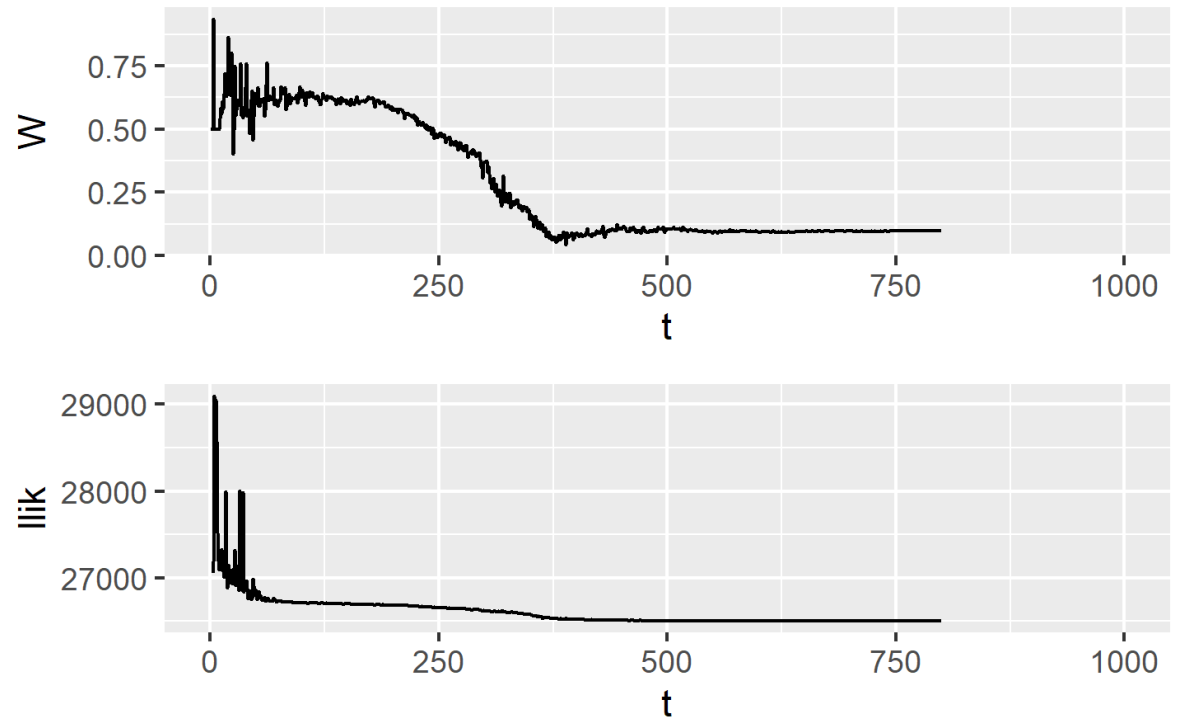
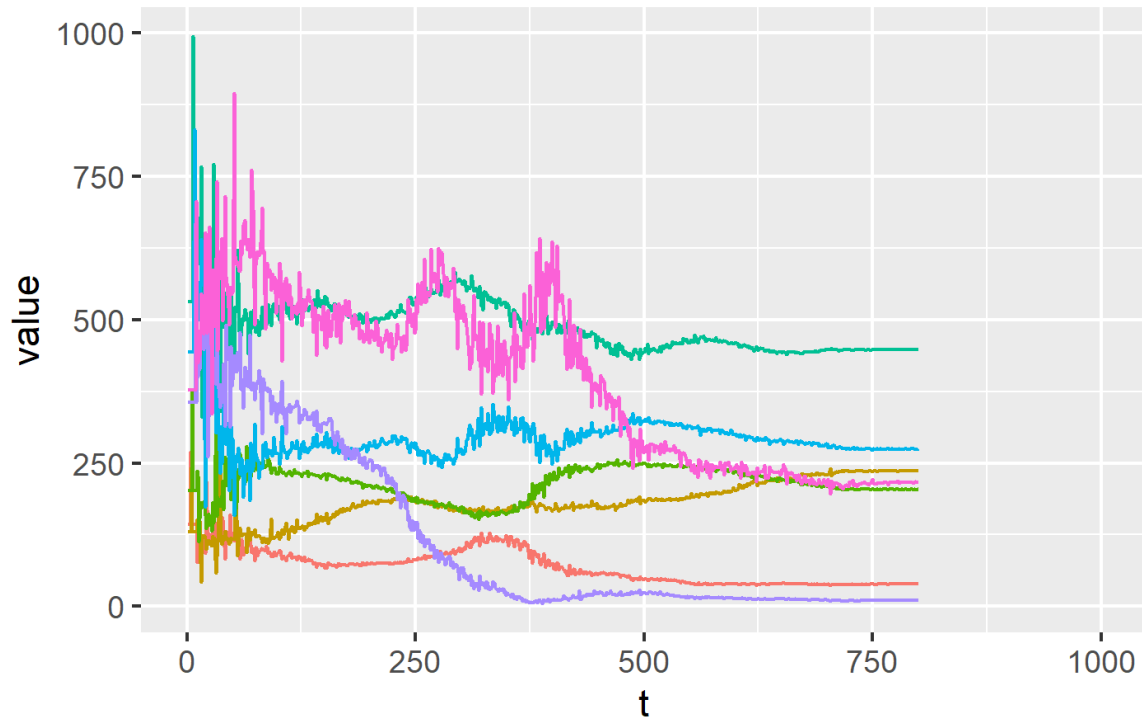
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Target:  $p(\boldsymbol{\theta}_{1:T}, \sigma^2 \mid \mathbf{y}_{1:T})$



# Exploring results: `optim()` convergence

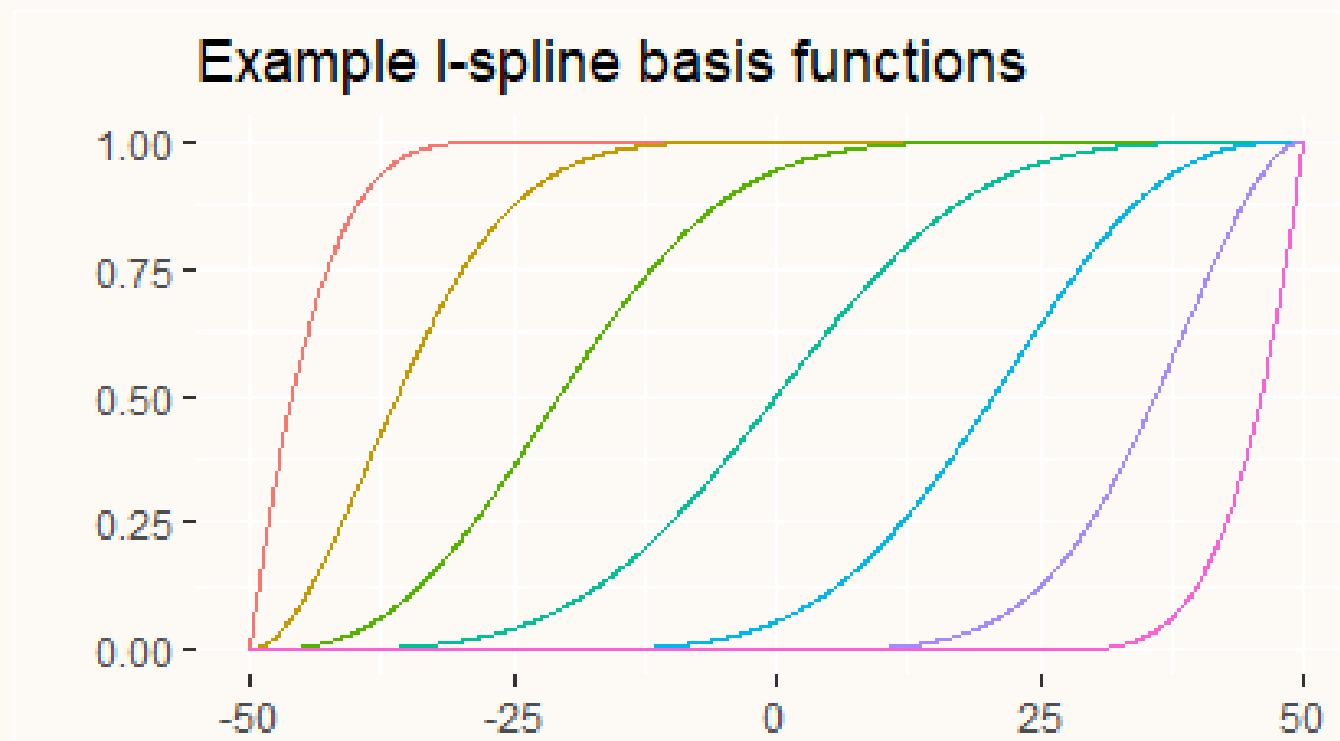
Monotone spline for biathlon dataset



# Transformations: monotone spline

(Ramsay 1988)

$$t_{\lambda}^{MS}(y) = \sum_{i=1}^B \lambda_i \cdot I_i(y)$$



# DLM with transformation: model fitting

---

$$p(W, \lambda \mid y_{1:T})$$

$$= \int p(\theta_{1:T}, \sigma^2, W, \lambda \mid y_{1:T}) d\theta_{1:T} d\sigma^2$$

$$= J(\psi_{1:T}^\lambda \rightarrow y_{1:T}) \times p(W)p(\lambda) \times \prod_{t=1}^T \underbrace{p(\psi_t^\lambda \mid \psi_{1:t-1}^\lambda, W, \lambda)}$$

$$t_{2a_{t-1}}(\bar{X}_t m_{t-1}, \frac{b_{t-1}}{a_{t-1}} [I + \bar{X}_t (V_{t-1} + WI) \bar{X}_t^T])$$

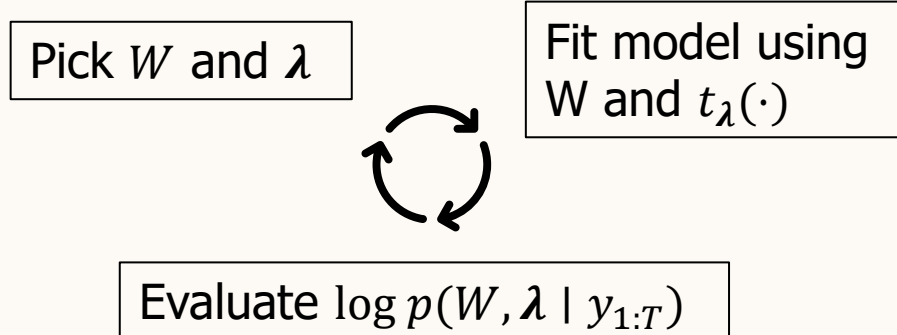


# DLM with transformation: model fitting

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Goal: find the values of  $W$  and  $\lambda$  that maximize  $p(W, \lambda \mid y_{1:T})$

1. Initialize: set initial  $(W, \lambda)$
2. Optimize: use numerical optimization to find optimal value of  $(W, \lambda)$



3. Return: optimal (MAP) value of  $(W, \lambda)$

# Exploring results: 95% coverage

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	Diving	Biathlon	Biathlon Relay	Rugby	Fencing
LMNT	0.998	0.979	0.998	0.958	0.949
LM	0.987	0.949	0.985	0.954	0.945

# Exploring results: coverage

